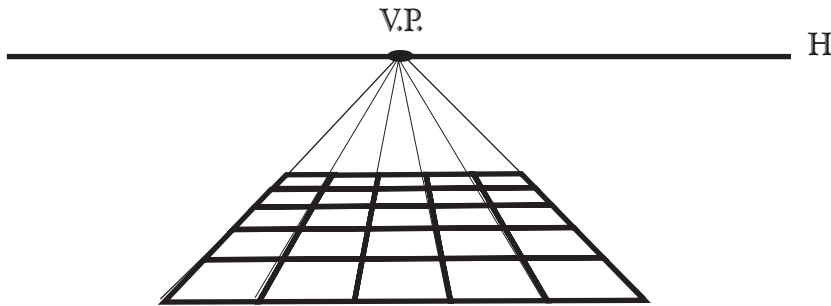
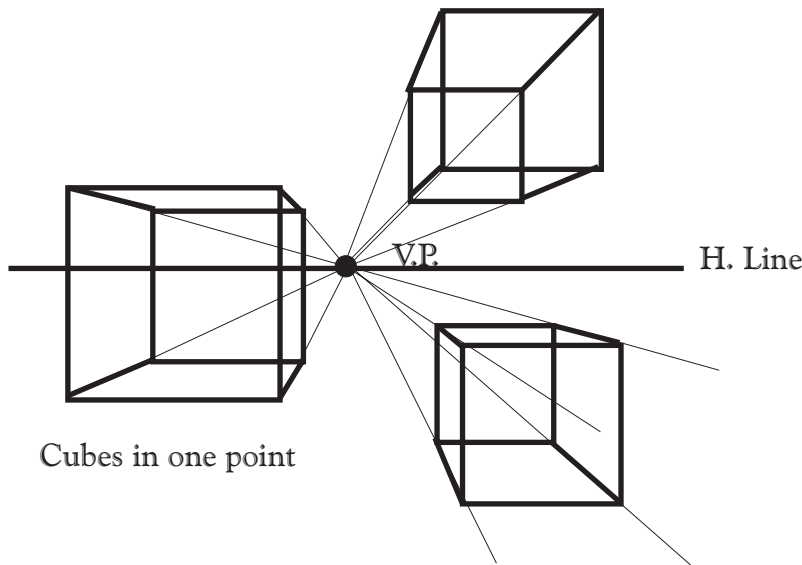


ONE POINT PERSPECTIVE

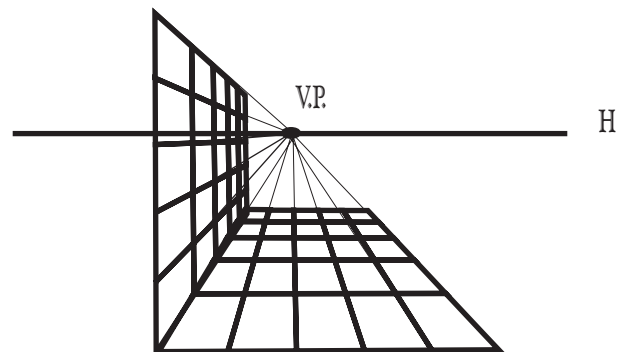


Floor Grid in One point

In one point perspective the front edge of the object to be drawn is parallel to the horizon line. The vertical lines are always vertical and all other lines recede in a straight line to one vanishing point. The horizon line is always at your eye level or see line. And there can only be one horizon line per drawing. It doesn't have to be on the paper you can decide where to place the horizon line when you compose the picture. If you can see the top of the object than the horizon line is above that object. If you can see the bottom of the object then the horizon is below the object.



Cubes in one point

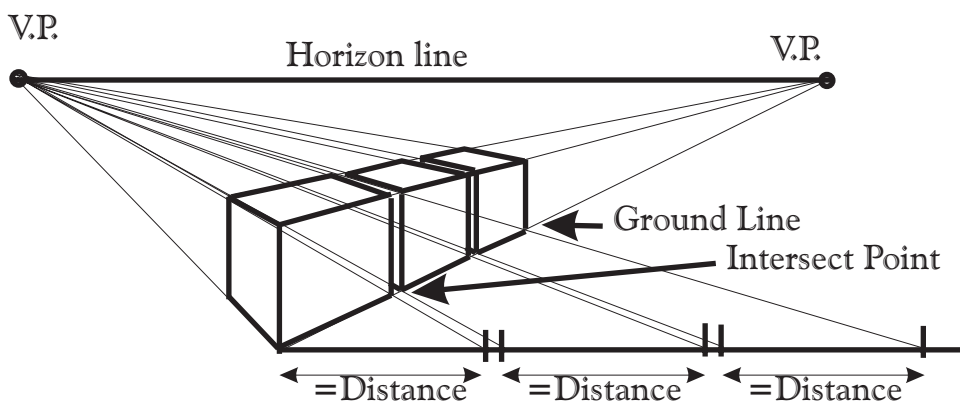
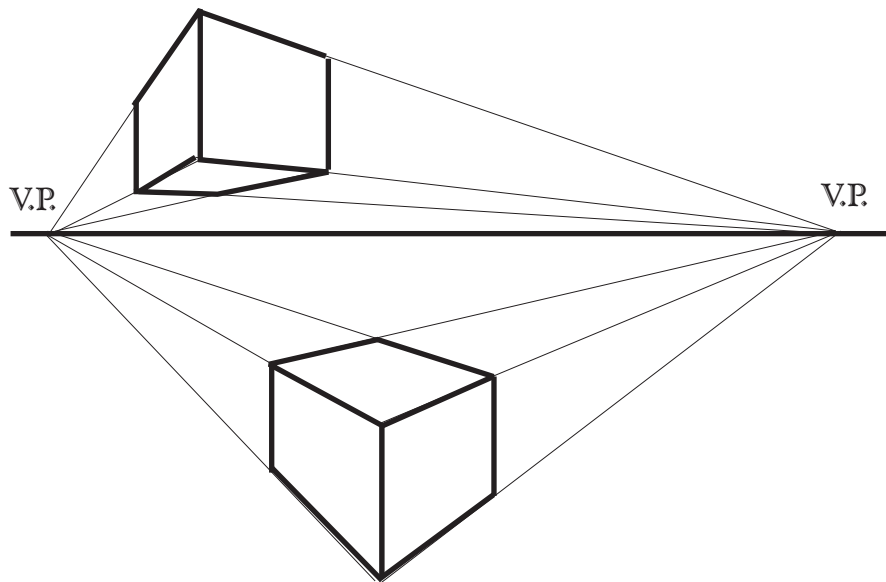
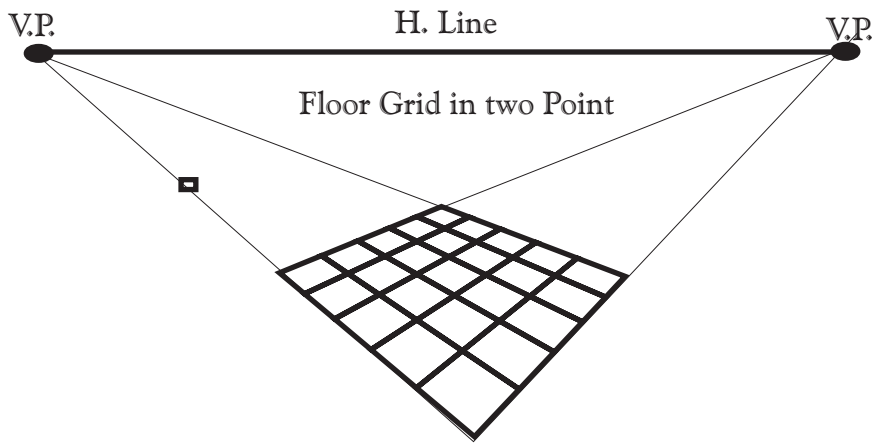


Floor and Wall Grid in One point



Looking down my Street

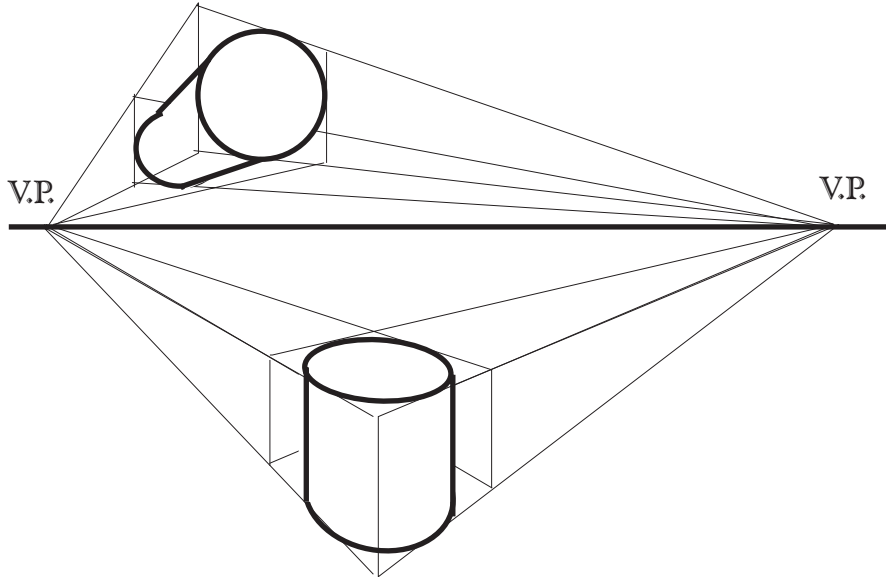
Two Point Perspective



Two Point Perspective has two vanishing points and both points have to be on the horizon line. They don't have to be on the paper. Where you place the vanishing points when you are making up a drawing is up to you. When you are copying nature, then nature dictates where the vanishing points are. You can use them to check your drawing to see if you have your drawing in the right perspective. If you look at a picture taken with a camera that picture will have an horizon line with vanishing points. All lines that are not parallel to the horizon line will intersect the horizon line at the vanishing points. In two point all vertical lines will still be drawn vertical

If you want to draw several objects that are equal size. Make a line at the ground line that is level with the horizon line, and divide that line into equal spaces then project a line back to the Vanishing point and where this line intersects the ground line is the division points to put your objects into perspective.

Two Point Perspective



Cylinders in Two Point Circles, Spheres and Cylinders
are drawn inside of cubes to retain perspective.



V.P. Is off the paper.

A House on my Street which shows all images work on
two point perspective.